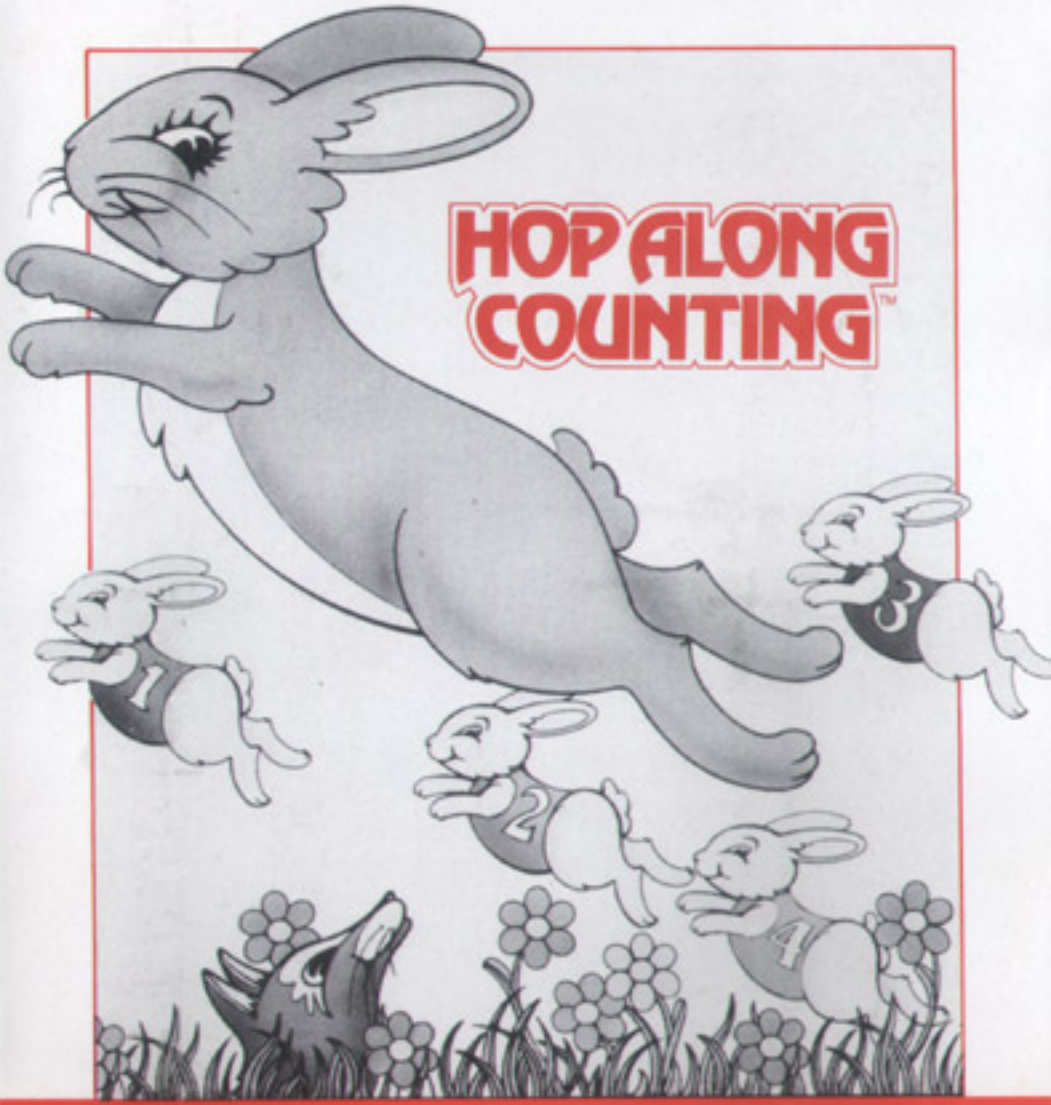

Fisher-Price™

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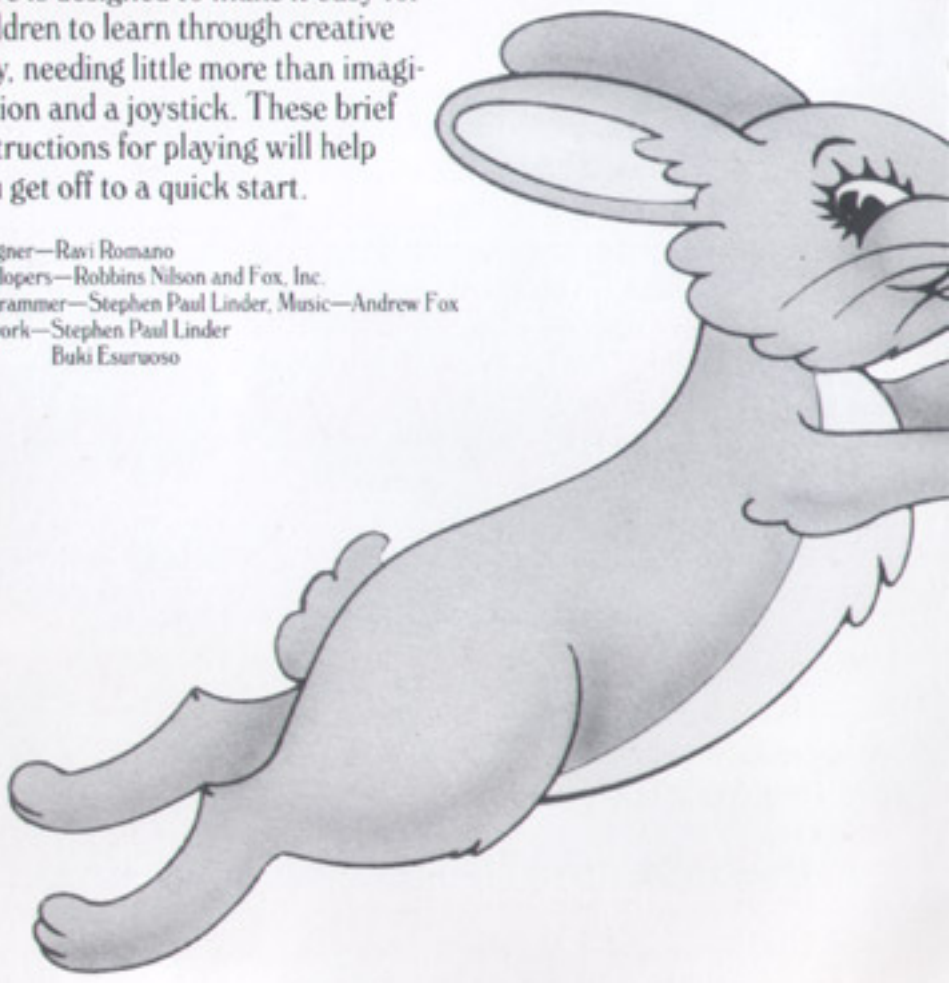
PARENTS

HOP ALONG COUNTING™ is a delightful introduction to numbers and counting. With the help of Mother Rabbit and her little bunnies, your child will have fun learning the relationship between a number and the quantity it represents. Playful rabbits, wonderful music and sly old Foxie will keep your child entertained for hours.

FISHER-PRICE™ Learning Software is designed to make it easy for children to learn through creative play, needing little more than imagination and a joystick. These brief instructions for playing will help you get off to a quick start.

Designer—Ravi Romano
Developers—Robbins Nilson and Fox, Inc.
Programmer—Stephen Paul Linder, Music—Andrew Fox
Artwork—Stephen Paul Linder
Buki Esurvoso



HOW DO I START?

- Be sure the computer is turned off.
- Plug in the joystick. (Use Port 2 for Commodore 64)
- Insert the cartridge into the slot. Be sure the label faces you.
- Turn on the television or monitor and the computer.
- After playing, be sure the computer is turned off before removing the cartridge.

SELECT A LEVEL

To start HOP ALONG COUNTING, press any key. To select among the 4 levels, use the joystick to move Mother Rabbit so her nose touches the picture next to the level you want. To return to the menu during game play, press any F function key.

In Level 1: Your child will choose a number and HOP ALONG COUNTING will display the quantity of bunnies that number represents in a corresponding numbered bunny bed.

In Level 2: Your child will help Mother Rabbit collect her bunnies so she can put them into the bed with the flashing number. When the correct number of bunnies is collected, the baby bunnies will automatically pop into their burrows.

In Levels 3&4: Your child will need to collect the correct number of bunnies that fill a highlighted bunny bed. If too few or too many bunnies are gathered, Mother Rabbit will lose

one of her five carrots. If all five carrots are used, the game is over. To add to the challenge, Foxie (the sly fox) chases Mother Rabbit in Level 4.

HOW DO I WIN?

Mother Rabbit loves to kiss all her baby bunnies and send them to bed in their burrows. You can make her very happy when you help her fill all the bunny burrows. Music will play in Levels 1 & 2, and Mother Rabbit will dance in Levels 3 & 4.

WHAT DO I DO?

In Level 1: Use the joystick to guide Mother Rabbit to a number. When she touches the number with her nose, you will see that same number of bunnies fill a bunny bed with that number.

In Level 2: Collect baby bunnies by using the joystick to guide Mother Rabbit to her bunnies. When she kisses one of them, it will follow her wherever she goes. Continue to collect bunnies until the computer fills the bunny bed with the bunnies you gathered.

In Levels 3 & 4: After you collect the right number of bunnies to fill in the highlighted burrow, use the joystick to guide Mother Rabbit to the burrow opening. When her nose touches the opening, press the joystick button to pop the bunnies into bed.

HINT

- If you collect too many baby bunnies, guide Mother Rabbit through the tunnel at the bottom of the screen. Each time she passes through the tunnel, one baby bunny will pop back to the place on the screen where Mother Rabbit had first picked it up.

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